On Our Way To The Brave New World

By JC Ryan

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Brave New World

I am sure all of you have either read Aldous Huxley's 1932 novel or at least heard about it. But before I continue it might be worth having a quick refresher of what Huxley thought the world is going to look like 608 years into the future and then let's see how much progress we have made towards Huxley's Brave New World in the past 85 years since he peered into the crystal ball.

Below is an extract from the Wikipedia page about Brave New World.

http://en.wikipedia.org/wiki/Brave New World

In the year 2540 AD the vast majority of the population is unified under the World State, an eternally peaceful, stable global society where the population is permanently limited to no more than two billion people, meaning goods and resources are plentiful and everyone is happy.

Natural reproduction has been done away with and children are created, "decanted", and raised in "hatcheries and conditioning centers". From birth, people are genetically designed to fit into one of five castes, which are further split into "Plus" and "Minus" members and designed to fulfill predetermined positions within the social and economic strata of the World State.

Fetuses chosen to become members of the highest castes, "Alpha" and "Beta", are allowed to develop naturally and are given stimulants while maturing to term in "decanting bottles." Those fetuses chosen to become members of the lower castes of "Gamma", "Delta" or "Epsilon" are subjected to *in situ* chemical interference to cause arrested development in intelligence and physical growth. Each Alpha or Beta is the product of one unique fertilized egg developing into one unique fetus.

Members of lower castes are not unique but are instead created using "Bokanovsky's Process" which enables a single egg to spawn up to 96 children and one ovary to produce thousands of children. To further increase the birthrate of Gammas, Deltas and Epsilons, "Podsnap's Technique" causes all the eggs in the ovary to mature simultaneously, allowing the hatchery to get full use of the ovary in two years' time. People of these castes make up the majority of human society, and the production of such specialised children bolsters the efficiency and harmony of society, since these people are deliberately limited in their cognitive and physical abilities, as well as the scope of their ambitions and the complexity of their desires, thus rendering them easier to control. All children are educated via the hypnopaedic process, which provides each child with caste-appropriate subconscious messages to mould the child's lifelong self-image and social outlook to that chosen by the leaders and their predetermined plans for producing future adult generations, as well as stopping the lower caste citizens from wanting to be more than they were grown to be.

To maintain the World State's Command Economy for the indefinite future, all citizens are conditioned from birth to value consumption with such platitudes as "ending is better than mending," "more stitches less riches", i.e., buy a new item instead of fixing the old one, because constant consumption and near-universal employment to meet society's material demands, is the bedrock of economic and social stability for the World State. Beyond providing social engagement and distraction in the material realm of work or play, the need for transcendence, solitude and spiritual communion is addressed with the ubiguitous availability and universally endorsed consumption of the drug soma. Soma is an allusion to a ritualistic drink of the same name consumed by ancient Indo-Aryans. In the book, soma is a hallucinogen that takes users on enjoyable, hangover-free "holidays". It was developed by the World State to provide these inner-directed personal experiences within a socially managed context of State-run "religious" organisations; social clubs. The hypnopaedically inculcated affinity for the Stateproduced drug, as a self-medicating comfort mechanism in the face of stress or discomfort, thereby eliminates the need for religion or other personal allegiances outside or beyond the World State; the book describes it as having "all the advantages of Christianity and alcohol, none of their defects."

Recreational sex is an integral part of society. According to the World State, sex is a social activity, rather than a means of reproduction and, as part of the conditioning process, is encouraged from early childhood. The few women who can reproduce are conditioned to use birth control, even wearing a "Malthusian belt," a cartridge belt holding "the regulation supply of contraceptives" worn as a fashion accessory. The maxim "everyone belongs to everyone else" is repeated often, and the idea of a "family" is considered pornographic. Sexual competition and emotional, romantic relationships are rendered obsolete because they are no longer needed. Marriage, natural birth, parenthood, and pregnancy are considered too obscene to be mentioned in casual conversation. Thus, society has developed a totally different idea of relationships, lifestyle and reproductive comprehension.

Spending time alone is considered an outrageous waste of time and money, and wanting to be an individual is horrifying. Conditioning trains people to consume and never to enjoy being alone, so by spending an afternoon not playing "Obstacle Golf," or not in bed with a friend, one is forfeiting acceptance.

In the World State, people typically die at age 60 having maintained good health and youthfulness their whole life. Death isn't feared; anyone reflecting upon it is reassured by the knowledge that everyone is happy, and that society goes on. Since no one has family, they have no strong ties to mourn.

The conditioning system eliminates the need for professional competitiveness. People are bred to do their jobs and to enjoy them so they never desire another. There is no competition within castes, since each caste member receives the same workload, the same food, housing, and *soma* rationing as every other member of that caste. There is no desire to change one's caste, largely because a person's sleep-conditioning reinforces each individual's place in the caste system. To grow closer with members of the same class, citizens participate in mock religious services called Solidarity Services, in which twelve people consume large quantities of *soma* and sing hymns. The ritual progresses through group hypnosis and climaxes in an orgy.

In geographic areas non-conducive to easy living and consumption, securely contained groups of "savages" are left to their own devices. These are similar to the reservations of land established for the Native American population during the colonization of North America. These "savages" are beholden of strange customs, including self-mutilation and religion, a mere curio in the outside world.

In its first chapters, the novel describes life in the World State as wonderful and introduces Lenina Crowne and Bernard Marx. Lenina, a hatchery worker, is socially accepted and comfortable with her place in society, while Bernard, a psychologist, is an outcast. Although an Alpha Plus, Bernard is shorter in stature than the average of his caste—a quality shared by the lower castes, which gives him an inferiority complex. His work with sleep-teaching has led him to realize that what others believe to be their own deeply held beliefs are merely phrases

repeated to children while they are asleep. Still, he recognizes the necessity of such programming as the reason why his society meets the emotional needs of its citizens. Courting disaster, he is vocal about being different, once stating he dislikes *soma* because he'd "rather be himself." Bernard's differences fuel rumors that he was accidentally administered alcohol while incubated, a method used to keep members of lower classes short.

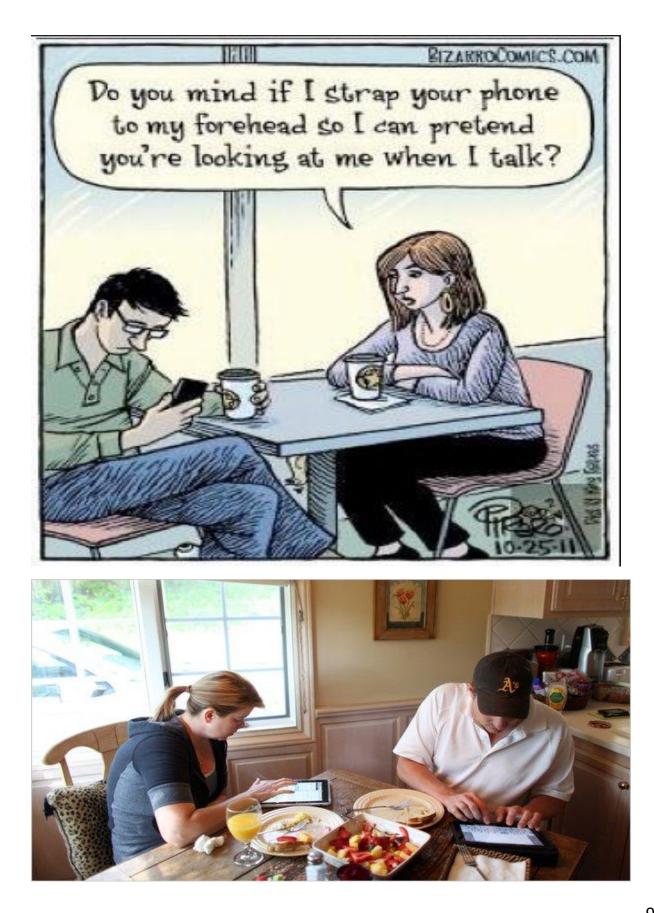
Bernard's only friend is Helmholtz Watson, an Alpha Plus lecturer at the College of Emotional Engineering (Department of Writing). The friendship is based on their similar experiences as misfits, but unlike Bernard, Watson's sense of loneliness stems from being too gifted, intelligent, handsome, and physically strong. Helmholtz is drawn to Bernard as a confidant: he can talk to Bernard about his desire to write poetry.

A Thousand Words In A Picture

"I fear the day that technology will surpass our human interaction. The world will have a generation of idiots." Albert Einstein



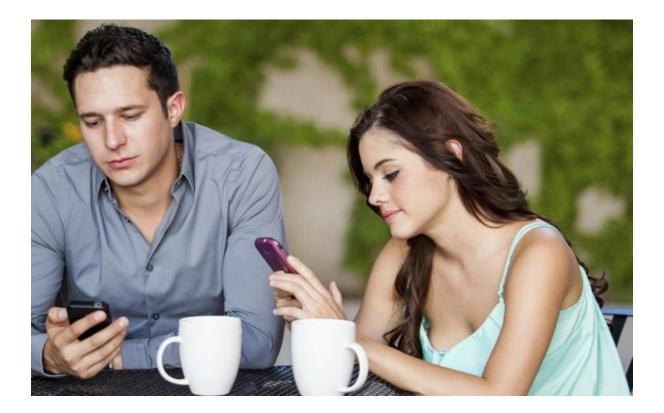
an intimate date.











It has become appallingly obvious that our technology has exceeded our humanity.

Albert Einstein

German Theoretical-Physicist (1879-1955)

QuoteHD.com

Two Things Are Infinite

"Two things are infinite. The universe and human stupidy.

...and i'm not so sure about the universe."

The impact of technology on our social, mental, physical and environmental health can be devastating if we don't keep ourselves in check. There's no denying the benefits we have gained from technological advancements, but as with all things in life, moderation is key. Being aware of the harmful aspects of the overuse of electronics will help you avoid any unnecessary pitfalls. We have also compiled a list of reading material that delves deeper into this relatively new area of study.

Have a look at the havoc caused by technology on our society today.

Impact on our children

It changes the way children think and feel

Using technology can change a child's brain. An article in Psychology Today says that the use of technology can alter the actual wiring of the brain. More than a third of children under the age of two use mobile media. That number only increases as children age, with 95% of teens 12-17 spending time online. The time spent with technology doesn't just give kids newfangled ways of doing things, it changes the way their brains work. For example, the article says that while video

games may condition the brain to pay attention to multiple stimuli, they can lead to distraction and decreased memory. Children who always use search engines may become very good at finding information—but not very good at remembering it. In addition, the article said, children who use too much technology may not have enough opportunities to use their imagination or to read and think deeply about the material.

Using technology can affect a child's ability to empathize. A study on two groups of sixth graders found that kids who had no access to electronic devices for five days were better at picking up on emotions and nonverbal cues of photos of faces than the group that used their devices during that time. The increased face-to-face interaction that the test group had made students more sensitive to nuances in expression.

Overuse of technology can also affect a child's own mood. A report from the United Kingdom revealed that kids who use computer games and their home Internet for more than four hours do not have the same sense of wellbeing as those who used that technology for less than an hour. One expert explained that with less physical contact, children might have difficulty developing social skills and emotional reactions.

Developmental issues in children

Children are using more technology now than they have ever used in the past. All of the negative effects that social media and television is having on adults are far greater when it comes to the developing minds of children. There is no way to know what long term effect technology will have on our children because this is the first generation to have unlimited access.

Our children's privacy and safety are at risk

Improper use of technology can expose a child to numerous risks. Children who use technology may unwittingly share information that can put them in danger. In 82% of online sex crimes against children, the sex offenders used social networking sites to get information about the victim's preferences. And the anonymity of technology can also make it easier for people to bully others online. A quarter of teenagers say they have been bullied either by text or on the Internet. Sexting is another high-risk behavior of concern, as a reported 24% of teenagers aged 14 -17 have participated in some sort of nude sexting.

Social Issues

Constant distraction

When we are focused on a device instead of what's going on around us we miss a great deal. Think of the number of times you have been texting or talking to a friend and missed the opportunity to flirt with the hot guy standing beside you. There is also a rise in the number of injuries incurred by people texting while walking.

Shortened attention span

The use of <u>social media</u> has shortened our attention span from 12 minutes to 5 minutes. Constant news feeds, getting information in 140 characters and videos that are 10 minutes or less has literally rewired our brains. People who are online an average of 5 hours a day have trouble remembering people's names, forget pots on the stove and even their own birthday.

Lack of social skills

The use of online social media outlets causes us to meet face-to-face with much less frequency resulting in a lack of much needed social skills. We lose the ability to read body language and social cues in other people.

Lack of social boundaries

Much in the same way that people over share on social media sites, there is an increasing tendency to cross social boundaries. Cyber stalking someone or sending unsolicited nude photos are examples of grossly crossing social boundaries.

Lack of social bonds

Creating a lasting bond with other people requires face-to-face interaction. The more we isolate ourselves with technology the fewer bonds we will form. People are expected to do more work at home which takes away time they would be spending with their families. Also, younger people prefer communicating online versus face-to-face. When people are in the same room and communicating via text or instant messaging instead of speaking to each other, there's a problem.

Lack of sexual boundaries

Exposure to sexual content is more likely to happen at a much younger age. Sexting is also a concern with technology being used at such a young age. There is no way in hell a girl would have taken a nude photo of herself and handed it to a guy before the popularity of texting. Yet, using your phone to snap a quick boob shot and texting it to your boyfriend seems to be no big deal.

Psychological Issues

Isolation

Social isolation is characterized by a lack of contact with other people in normal daily living, such as, the workplace, with friends and in social activities. We isolate ourselves by walking around in our own little world, listening to our iPods or staring at the screen of the latest mobile device even when we are around other people. <u>Studies</u> have shown that people who are socially isolated will live shorter lives.

Depression

Technology creates the perfect recipe for depression with the lack of human contact, overeating and lack of exercise. There is a reason the use of antidepressants are on the rise and the blame can't be completely dumped on the pharmaceutical companies. They aren't carting people into the doctor's office and force feeding them the pills. This isn't to say that depression isn't a real problem, but some people could cure their depression by living a healthier lifestyle.

Higher level of deceit

On the flip side of having no privacy, people use the internet to deceive others. Most people don't dig too deeply when doing a search on someone to check them out. By creating a few false profiles, people are able to pretend to be whomever they want. People are being "catfished" on dating sites. Hell, you could be talking to someone on the FBI's top ten most wanted list and not realize it until you see them getting arrested on the news.

Warped sense of reality

Using the internet as an escape from real life is very easy to do. In real life, you only speak to a few people each day, there's no Photoshop or avatar for the reflection in your mirror, bills must be paid and saying smartass things is frowned upon. However, online you are a freaking rock star! You have enough "friends" to

form a small country, you look great in your pics or you have a kickass avatar, plus you get rewards or points for saying clever things (more if the clever thing is also mean-spirited). Unfortunately, we must live in the real world whether we like it or not.

Stress

Constantly being "plugged in" and "connected" causes an extra layer of stress that wasn't present before the overuse of technology.

Lack of empathy

The constant stream of violent scenes on video games, TV, movies and YouTube causes people to become desensitized to destruction of any kind. The normalizing of bad things happening and the culture of narcissism created by social media creates a society of people who lack empathy. When people stop caring, the world goes to hell in a hand basket.

Neurosis

Technology causes people to suffer from mental and emotional disturbances, such as anxiety, phobias and delusions, which are all symptoms of <u>neurosis</u>. Being convinced you're very ill after looking up strange diseases on WebMD or thinking you are famous because you have had a viral video are a couple of ways technology neurosis manifests itself.

Physical and Health Issues

Obesity

The more time people are spending engrossed in video games, talking to friends online and watching funny cat videos on YouTube, they are spending less time being active or exercising. Also, the likelihood of mindlessly eating unhealthy food increases as people are hypnotized by the latest episode of Honey Boo Boo.

Childhood obesity is on the rise, and technology may be to blame. Pediatricians also say that severe obesity is increasing among young people. Although one traditional focus is on the amount and type of foods kids eat, one study says that obesity is on the rise, not just because of food, but because as we use more technology, we exercise less. With technology that includes cars, television, computers and mobile devices, the amount of time we spend sedentary increased and our time in physical activity dropped.

Addiction

People are not only dependent on technology they are also addicted to it. Studies have shown that when cell phones are taken away subjects heard or felt fathom vibrations, continuously reached for phones that weren't there and became fidgety and restless. These are some of the same withdrawal symptoms you would expect from doing drugs.

Neck pain and headaches

Constantly looking down at devices can cause neck pain and over time will cause the neck to lose its natural curve. Eyestrain can also cause headaches, blurred vision and migraines.

Poor sleep habits

Some of the negative effects of technology can be linked to the effect it has on sleep habits. We get sucked into online activities that keep us up too late and the constant stream of information can make it difficult to turn off our brains. Also, the ambient glow from screens can affect the release of melatonin, the sleep chemical. Keeping technology out of the bedroom would be a very healthy habit to acquire.

Loss of hearing and eyesight

Using headphones and ear buds can cause people to lose their hearing over time. Likewise, straining your eyes looking at computer and device screens can cause people to need glasses much earlier in life.

Safety Issues

More violence

After people lose empathy and are accustomed to violence, it becomes the social norm. Teenage girls are videoing themselves violently beating another girl; the number of school shootings are rising and videos of people attacking homeless people are a few examples of violent behavior caused by media.

Pollution

With the rapid-changing world of electronics and technology, the turnover rate for upgrades is staggering. This constant stream of out with the old, in with the new is adding to the levels of toxicity in our air and land. E-waste is not always disposed of properly, causing deadly chemicals to leach into the ground. Plants that manufacture the electronics are emitting toxic fumes into the air. Plus, there is little to no regulations on the disposal of personal E-waste.

Increased bullying

The use of technology has caused an increase in <u>bullying</u> and escalated the degree of severity. Kids are no longer able to escape their tormentors once they reach the safety of their own homes. Bullies infiltrate the security of their victims' homes through online avenues. It is also easier to get more kids involved in bullying because people are more likely to say things online that they wouldn't say in person. The increase in cyber-bullying has also led to an increase in teen suicides.

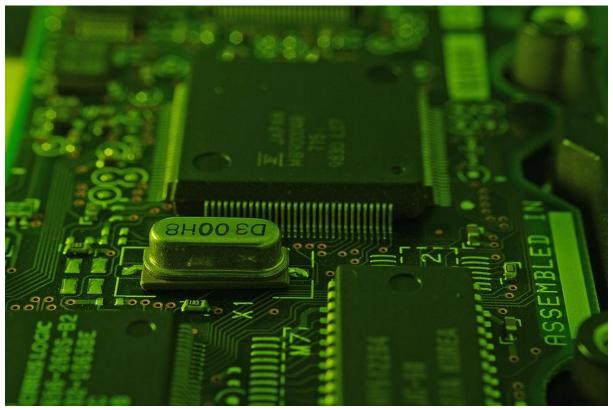
Lack of privacy

The internet has stripped the world of privacy. Long gone are the days of having an unlisted telephone number and staying offline to keep your information safe from prying eyes. With a few flicks on a keyboard the average person can find anyone's address and contact information. For those with more sinister intentions, the use of phishing, viruses and hacking helps to find any information they wish to obtain. Plus, people have no sense of privacy online. They don't think twice about tweeting every move they make, freely giving out their location on Google Map and putting their entire life story on Facebook.

Is there a microchip implant in your future?

By John Brandon. Published August 30, 2014 FoxNews.com

http://www.foxnews.com/tech/2014/08/30/is-there-microchip-implant-in-your-future.html



You can inject one under your skin and no one will ever notice. Using short-range radio frequency identification (RFID) signals, it can transmit your identity as you pass through a security checkpoint or walk into a football stadium. It can help you buy groceries at Wal-Mart. In a worst-case scenario – if you are kidnapped in a foreign country, for example – it could save your life.

Microchip implants like the ones pet owners use to track their dogs and cats could become commonplace in humans in the next decade. Experts are divided on whether they're appropriate for people, but the implants could offer several advantages. For soldiers and journalists in war zones, an implant could be the difference between life and death. A tracker could also help law enforcement quickly locate a kidnapped child.

"In the long run, chip implants could make it less intrusive than some emerging ID systems which rely on physical biometrics (like your fingerprints or unique eye

pattern)," says Alex Soojung-Kim Pang, author of the book "Distraction Addiction" and visiting scholar at Stanford's University's Peace Innovation Lab.

"This should be a matter of individual choice, but fighting crime should be much easier using chips," adds sci-fi author Larry Niven, who predicted chip implants in the '70s. Niven said he supports chip implantation for security reasons, provided it is an opt-in measure.

Ramez Naam, who led the early development of Microsoft software projects and is now a popular speaker and author, said he envisions using chip implantation to help monitor the location of people with Alzheimer's disease.

They could be used to track the activities of felons who have been released from prison.

Chips are being used today to manage farm animals. Farmers can track sheep, pigs and horses as they move through a gate, weigh them instantly and make sure they are eating properly.

"Those same chips have found their way into RFID devices to activate the gas pump from a key ring and for anti-theft devices in cars," said Stu Lipoff, an electrical engineer and Institute of Electrical and Electronics Engineers spokesman.

"There have been people who volunteered to use them for opening the door of an apartment as a personalized ID using your arm. It could be used to track criminals targeted for patrol who might wander into a restricted area."

Possible uses in the future

"Implants are normally useful only at short ranges – as you walk through a portal or close to a transponder. So, using chip implants to track people would require an infrastructure of transponders scattered around a city that read their identity in public buildings and street corners," Lipoff said.

But consider the possibilities: People could unlock their homes or cars, gain access to a building, pass through an airport and even unlock their laptops without using a phone or watch. A pin code could be used to activate the chip – or to deactivate it to maintain privacy.

They are easy to install and remove, and, because they are implanted under the skin, they are unobtrusive. The chips, which could be the size of a thumbnail, could be injected into an arm or a hand.

If children were chipped, teachers could take attendance in the classroom. Lipoff said that GPS would not work because skin would block the signal, although new Near Field Communication chips like those in current smartphones could work because of their low-power requirement. However, no-one has yet tried to implant NFC chips.

Police could track cars and read data without needing to scan license plates. At a hospital, administrators could locate a doctor without having to rely on a pager. And if you walked into a donut shop, the owner could read your taste preferences (glazed or not glazed) without needing a loyalty card.

But is it ethical?

Like any tech advancement, there are downsides. Concerns about the wrong people accessing personal information and tracking you via the chips have swirled since the FDA approved the first implantable microchip in 2004.

Naam and Pang both cited potential abuses, from hacking into the infrastructure and stealing your identity to invading your privacy and knowing your driving habits. There are questions about how long a felon would have to use a tracking implant. And, an implant, which has to be small and not use battery power --might not be as secure as a heavily encrypted smartphone.

Troy Dunn, who attempts to locate missing persons on his TNT show "APB with Troy Dunn," said a chip implant would make his job easier, but he is strongly against the practice for most people. *"I only support GPS chip monitoring for convicted felons while in prison and on parole; for sex offenders forever; and for children if parents opt in," he says. "I am adamantly against the chipping of anyone else."*

Using chip implants to locate abducted children could actually have the opposite effect. Pang says a microchip would make a missing person easier to rescue, but *"Kidnappers want ransoms, not dead bodies. The most dangerous time for victims is during rescue attempts or when the kidnappers think the police are closing in."*

And beyond the obvious privacy issues, there's something strange about injecting a chip in your body, Lipoff says. Yet pacemakers and other embedded devices are commonly used today. *"People might find it a bit unsavory, but if it is not used to track you, and apart from the privacy issues, there are many interesting applications,"* he says.

At least it's better than having a barcode stitched onto our foreheads.

